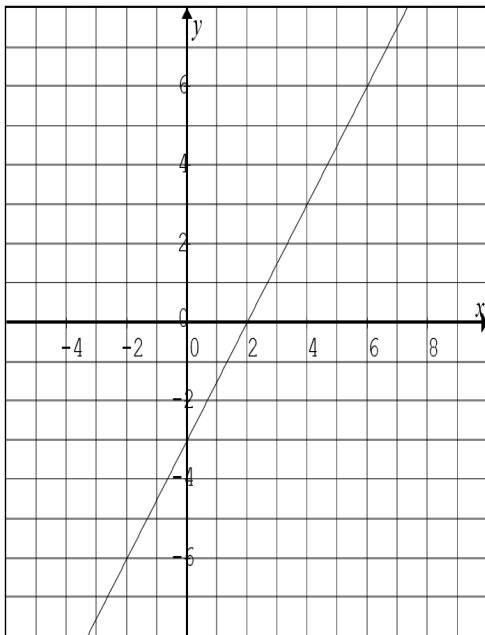


Let's do a quick review of linear functions from Pre-calc 10. The following diagram shows the graph of $3x - 2y = 6$.



- All linear functions can be expressed in standard form: $y = mx + b$
- $m = \text{slope} = \frac{\Delta y}{\Delta x} = \frac{y_2 - y_1}{x_2 - x_1}$
- $b = \text{y-intercept } (0, y)$
- The degree of the equation is always 1
- Determine the equation of this function in standard form as well as the slope and y-intercept.

This year, we will look specifically at quadratic functions. They all have the following characteristics:

- The graph is "U"-shaped (aka, parabola)
- The equation in general form is: $y = Ax^2 + Bx + C$, where A , B , & C are real numbers
- The degree of the equation is always 2

Let's assume $A=1$, $B=0$, & $C=0$. If we substitute these numbers into the general form equation

$$y = Ax^2 + Bx + C$$

$$y = 1x^2 + 0x + 0 \quad \text{this will be our "standard" quadratic equation}$$

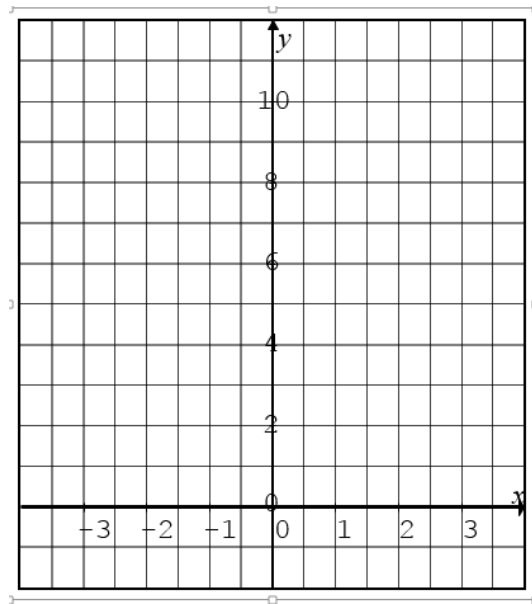
$$y = x^2$$

Example 1: Determine A , B , & C for each equation

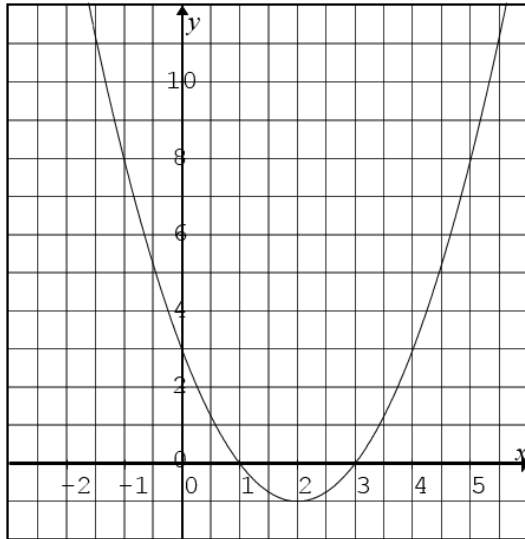
a) $y = 3x^2 + 2x - 5$	b) $y = 5x^2 + 17$	c) $y = 6x + 12$
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We're going to use a table of values and the "standard" equation $y = x^2$ to see why quadratic functions have parabolic, ie, "U"-shaped graphs.

x	y
-3	
-2	
-1	
0	
1	
2	
3	



Let's look at specific terms and properties of quadratic functions using the equation $y = x^2 - 4x + 3$ and its corresponding graph.



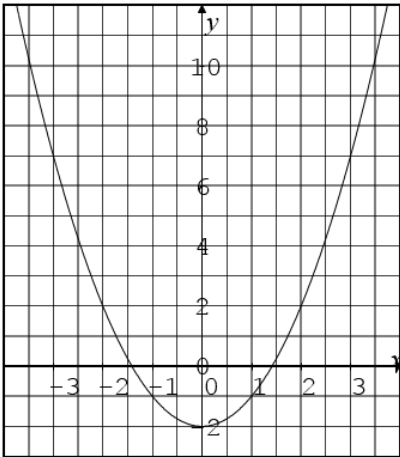
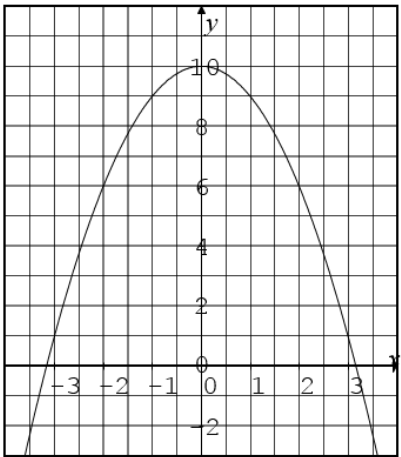
- **Vertex:** The tip of the parabola (min or max)
Our graph shows a min point @ $(2, -1)$
- **Axis of Symmetry:** A line cutting the graph in half, resulting in mirror images. Our graph shows an A of S @ $x = 2$
- **X-intercepts:** point(s) where the graph touches/crosses the horizontal axis. Our graph shows x-intercepts @ $x = 1$ & $x = 3$ or @ $(1, 0)$ & $(3, 0)$
- **Y-intercept:** point where the graph crosses the vertical axis. Our graph has a y-intercept @ $y = 3$ or @ $(0, 3)$

These four terms will be very important for you to understand.

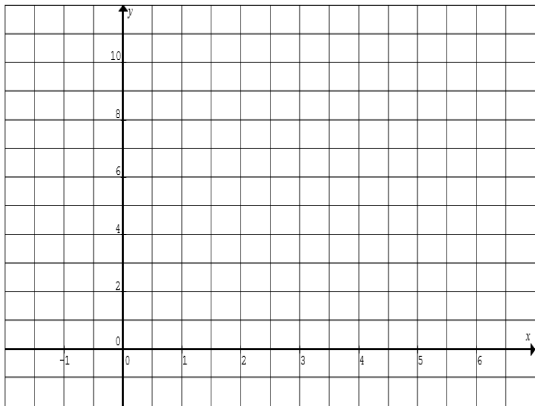
Don't forget the following when determining your intercepts:

- To calculate the x-intercepts, remember the y-coordinate = 0
- To calculate the y-intercepts, remember the x-coordinate = 0

If we look at 2 quadratic functions with the equations $y = x^2 - 2$ & $y = -x^2 + 10$ and their corresponding graphs, please take notice of a few more things.

$y = x^2 - 2$	$y = -x^2 + 10$
	
<ul style="list-style-type: none"> • The graph "<u>opens up</u>" • The vertex $(0, -2)$ is a "<u>minimum pt.</u>" • The <u>domain</u> is $x \in \mathbb{R}$ • The <u>range</u> is all values above the vertex, i.e., $y \geq -2$ 	<ul style="list-style-type: none"> • The graph "<u>opens down</u>" • The vertex $(0, 10)$ is a "<u>maximum pt.</u>" • The <u>domain</u> is $x \in \mathbb{R}$ • The <u>range</u> is all values below the vertex, i.e., $y \leq 10$

Example 2: Graph the function $y = x^2 - 5x + 6$ and answer the following questions.

	<p>a) Vertex:</p> <p>b) A of S:</p> <p>c) x-intercepts:</p> <p>d) y-intercept:</p> <p>e) Domain:</p> <p>f) Range:</p>																		
<table border="1" style="width: 100%; border-collapse: collapse; text-align: center;"> <tbody> <tr> <td style="padding: 5px;">x</td> <td style="padding: 5px;">-1</td> <td style="padding: 5px;">0</td> <td style="padding: 5px;">1</td> <td style="padding: 5px;">2</td> <td style="padding: 5px;">3</td> <td style="padding: 5px;">4</td> <td style="padding: 5px;">5</td> <td style="padding: 5px;">6</td> </tr> <tr> <td style="padding: 5px;">y</td> <td style="padding: 5px;"></td> <td style="padding: 5px;"></td> <td style="padding: 5px;"></td> <td style="padding: 5px;"></td> <td style="padding: 5px;"></td> <td style="padding: 5px;"></td> <td style="padding: 5px;"></td> <td style="padding: 5px;"></td> </tr> </tbody> </table>	x	-1	0	1	2	3	4	5	6	y									
x	-1	0	1	2	3	4	5	6											
y																			

It will be especially important for us to be able to express quadratic functions in Standard Form.

- Using a table of values will enable you to draw the graph, but it takes too long and is inefficient
- The standard form for a Quadratic Function is: $y = a(x - p)^2 + q$
- These are the following characteristics:

1. Vertex: (p, q)	4. y-intercept: make $x = 0$ and solve for y
2. A of S: $x = p$	5. Domain: $x \in \mathbb{R}$
3. x-intercept: make $y = 0$ and solve for x	6. Range: $y \leq q$ or $y \geq q$

Example 3: Determine a , p , & q , vertex, and A of S for each equation.

a) $y = (x - 3)^2 + 4$	b) $y = -\frac{1}{2}(x + 4)^2 - 11$	c) $y = 12 - 6(x + 9)^2$
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The 'a' value in $y = ax^2$ serves two functions:

1. It will determine whether the graph opens up or down, i.e., is there a reflection about the horizontal axis
 - If $a = (+)ve$, the graph will open up
 - If $a = (-)ve$, the graph will open down, i.e., reflected about the x-axis
2. It will determine whether the graph is tall & thin or short & fat, i.e., is there a vertical expansion/compression
 - If $a \geq 1$, the graph will become tall & thin, i.e., vertical expansion
 - If $0 \leq a \leq 1$, the graph will become short & fat, i.e., vertical compression

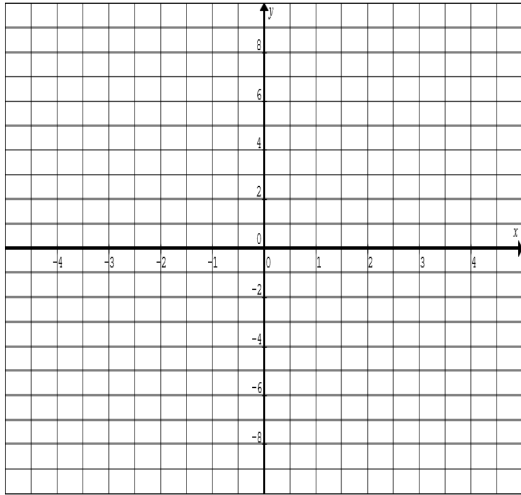
The most important fact is that only the y-coordinates are affected through multiplication

- Any vertical expansion or compression will change the shape of the graph
 - Shape of new graph will NOT BE CONGRUENT to original graph

- Any vertical reflection will not change the shape of the graph
 - Shape of new graph will BE CONGRUENT to original graph

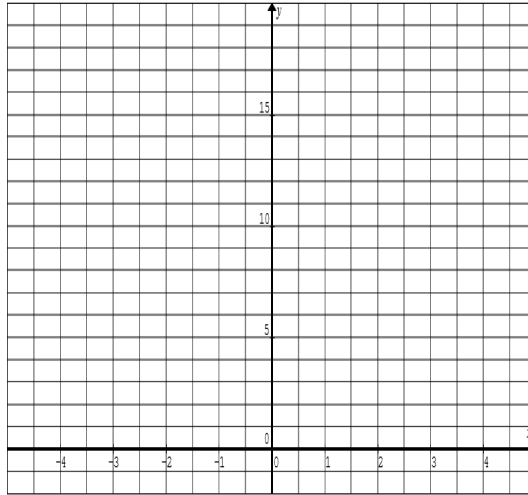
Example 4: Graph the following quadratic functions.

a) Given $y = x^2$, graph $y = -x^2$



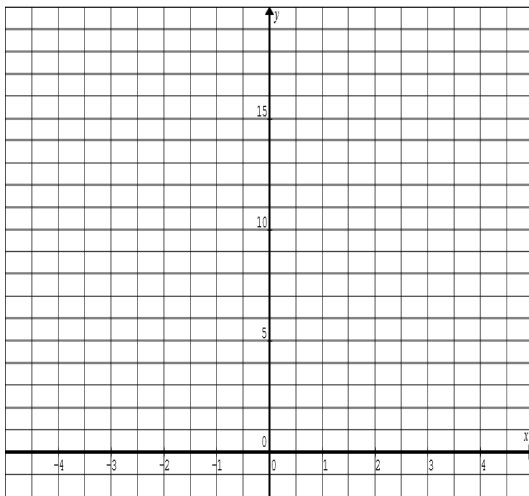
x							
y							
y'							

b) Given $y = x^2$, graph $y = 2x^2$



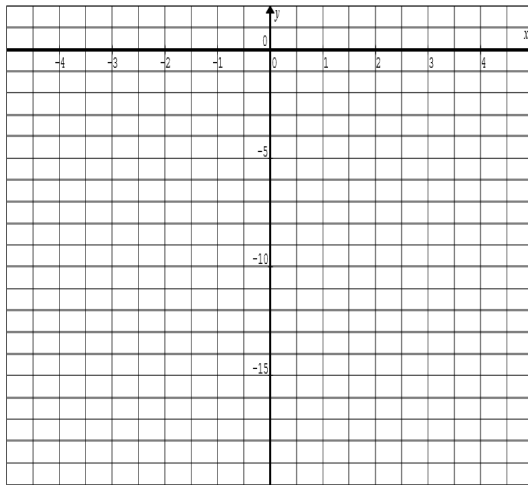
x							
y							
y'							

c) Given $y = x^2$, graph $y = \frac{1}{2}x^2$



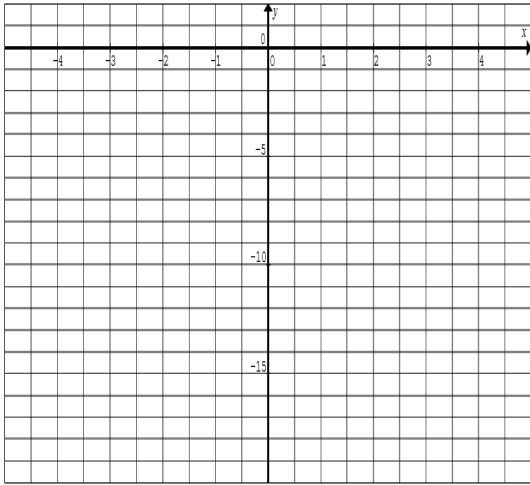
x							
y							
y'							

d) Given $y = -x^2$, graph $y = -4x^2$



x							
y							
y'							

e) Given $y = -x^2$, graph $y = -\frac{1}{3}x^2$



x							
y							
y'							